



DesignNews

C++ Primer for Embedded Systems

Day 3:

Embedded C++: The Basics

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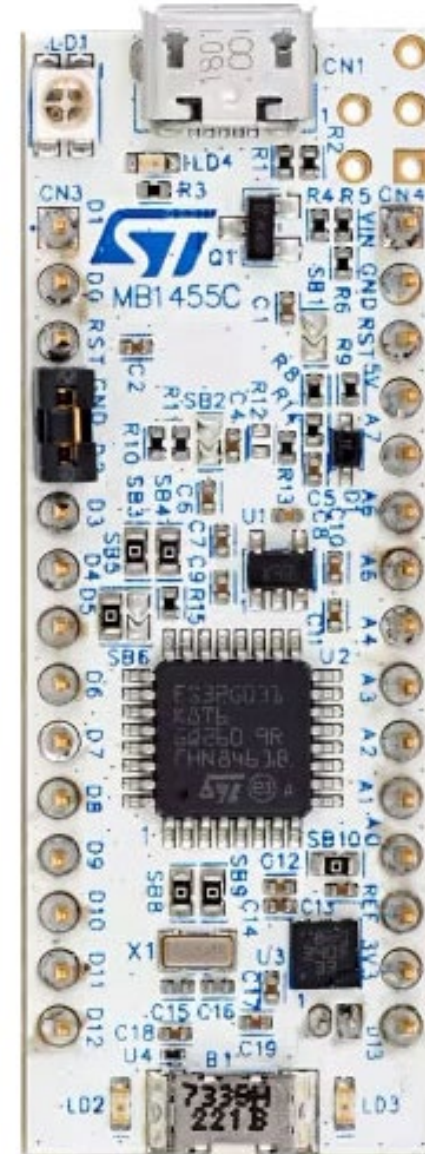
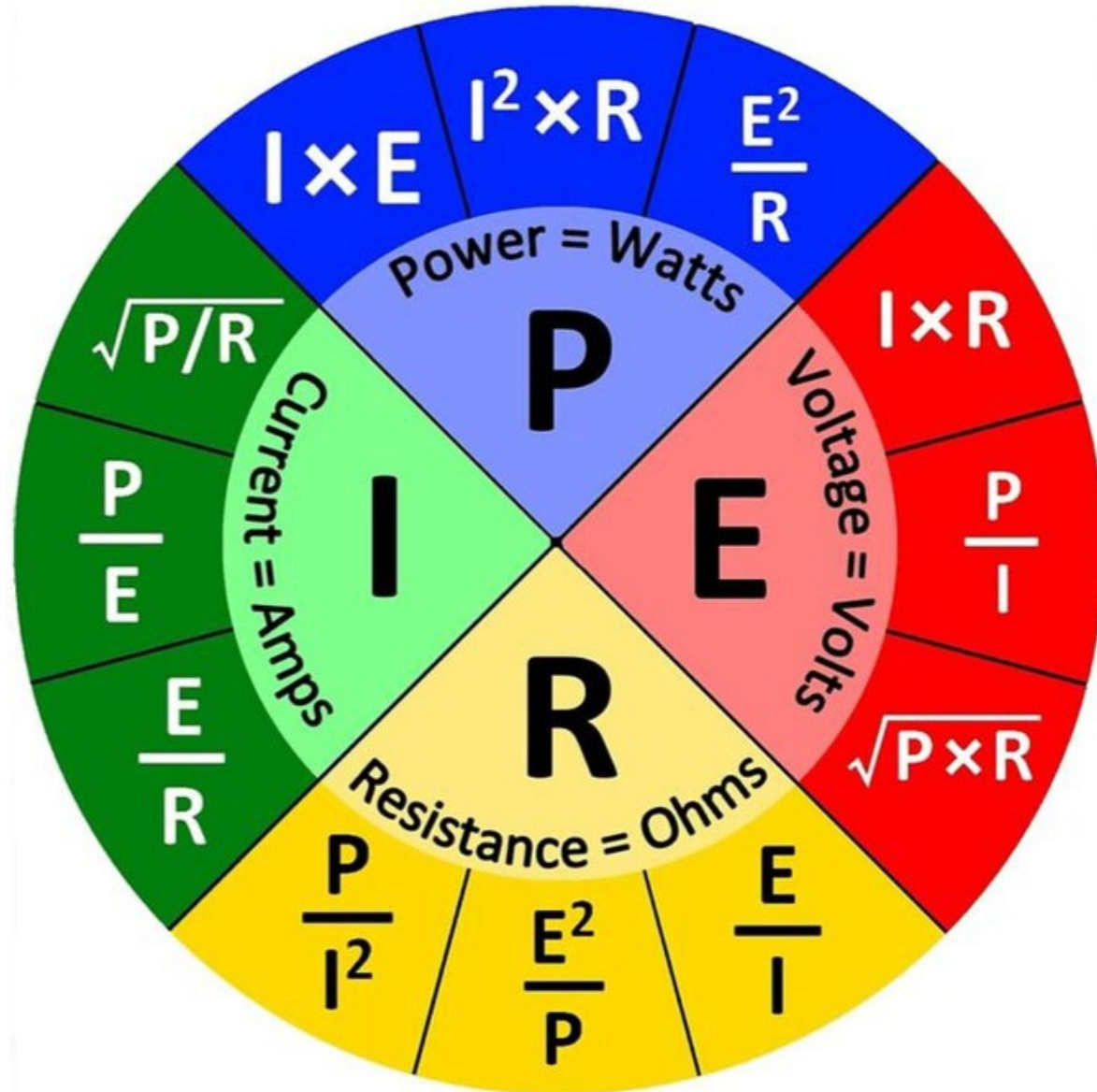
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Fred Eady

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C++ Class Components



C++ Class Components

```
63 class OHMSLAW // Class Keyword - Class Name
64 {
65     public: // Access specifier - Members are accessible outside of the class
66         OHMSLAW(float e, float i, float r); // Constructor - Same name as the Class with initializer list
67
68         void V(); // Public Member - Methods (Functions)
69         void I();
70         void R();
71
72     private: // Access specifier - Members are not accessible outside of the class
73         float volts; // Private Member - Attributes
74         float current;
75         float resistance;
76
77     protected: // Access specifier - Members are accessible inside of class and derived classes
78 };
```

C++ Encapsulation

```
63 class OHMSLAW // Class Keyword - Class Name
64 {
65     public: // Access specifier - Members are accessible outside of the class
66         OHMSLAW(float e, float i, float r); // Constructor - Same name as the Class with initializer list
67
68         void V(); // Public Member - Methods (Functions)
69         void I();
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72     private: // Access specifier - Members are not accessible outside of the class
73         float volts; // Private Member - Attributes
74         float current;
75         float resistance;
76
77     protected: // Access specifier - Members are accessible inside of class and derived classes
78 };
```

Encapsulation within the Class

C++ Abstraction

```
63 class OHMSLAW // Class Keyword - Class Name
64 {
65     public: // Access specifier - Members are accessible outside of the class
66         OHMSLAW(float e, float i, float r); // Constructor - Same name as the Class with initializer list
67
68         void V(); // Public Member - Methods (Functions)
69         void I();
70         void R();
71
72     private: // Access specifier - Members are not accessible outside of the class
73         float volts; // Private Member - Attributes
74         float current;
75         float resistance;
76
77     protected: // Access specifier - Members are accessible inside of class and derived classes
78 };
```

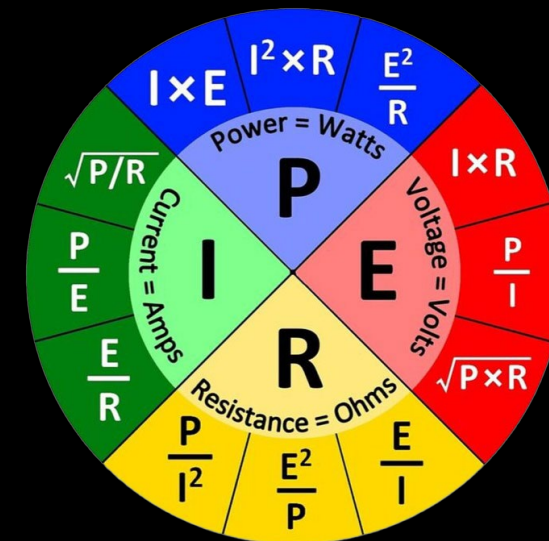
Data Hiding Using Private Attributes Enables Abstraction

C++ Constructor and Methods – Defined Outside of the Class

```

80 // This Constructor will be called every time an OHMSLAW object is created
81 OHMSLAW::OHMSLAW(float e, float i, float r) // Constructor parameter list
82 | : // Parameter list/Member Initializer Delimiter
83 | volts(e), // Member Initializer list
84 | current(i),
85 | resistance(r)
86 | {} // Constructor Body - You can put code here
87
88 // The :: in each function declaration is known as the scope resolution operator
89 void OHMSLAW::V()
90 | {
91 | //volts = current * resistance;
92 | printf("volts = %3.2f\r\n",current * resistance);
93 | }
94
95 void OHMSLAW::I()
96 | {
97 | //current = volts / resistance;
98 | printf("current = %3.2f\r\n",volts / resistance);
99 | }
100
101 void OHMSLAW::R()
102 | {
103 | //resistance = volts / current;
104 | printf("resistance = %3.2f\r\n",volts / current);
105 | }

```



C++ Abstraction Using the OHMSLAW Class

```
141 // Create OHMSLAW objects calcVoltage, calcCurrent and calcResistance
142 OHMSLAW calcVoltage(0,1.32,2.00); // Invoke the OHMSLAW Constructor and initialize private attributes e,i,r
143 calcVoltage.V(); // Execute the OHMSLAW V() Method
144 OHMSLAW calcCurrent(4.12,0,2.67); // Invoke the OHMSLAW Constructor and initialize private attributes e,i,r
145 calcCurrent.I(); // Execute the OHMSLAW I() Method
146 OHMSLAW calcResistance(1.67,1.87,0); // Invoke the OHMSLAW Constructor and initialize private attributes e,i,r
147 calcResistance.R(); // Execute the OHMSLAW R() Method
148
149
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS MEMORY XRTOS SERIAL MONITOR

+ Open an additional monitor

Monitor Mode Serial View Mode Text Port /dev/ttyACM0 - STMicroelectronics Baud rate 115200 Line ending None

Stop Monitoring



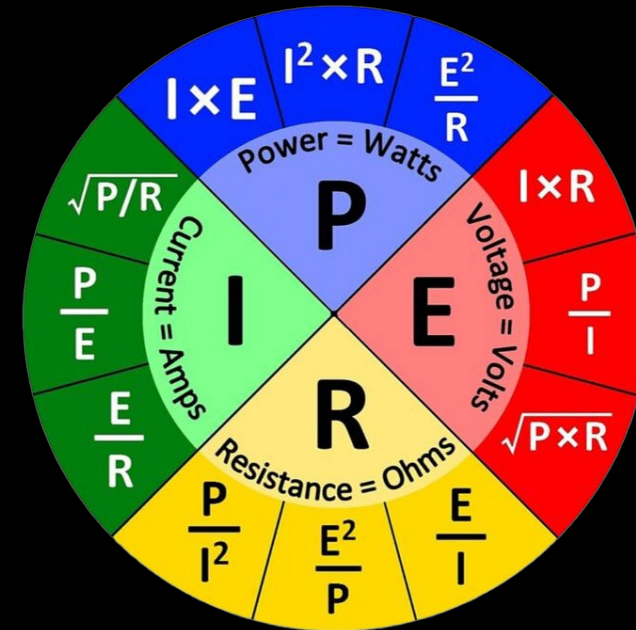
```
volts = 2.64
current = 1.54
resistance = 0.89
|
```

C++ Constructor and Methods – Defined Inside of the Class

```

72 class OHMSLAW // Class Keyword - Class Name
73 {
74     public: // Access specifier - Members accessible outside of the class
75     OHMSLAW(float e, float i, float r) // Constructor - Same name as the Class with parameter list
76     : // Parameter list/Member Initializer Delimiter
77     volts(e), // Member Initializer list
78     current(i),
79     resistance(r)
80 } // Constructor Body - You can put code here
81
82 // Public Member - Methods (Functions)
83 void V()
84 {
85     //volts = current * resistance;
86     printf("volts = %3.2f\r\n",current * resistance);
87 }
88
89 void I()
90 {
91     //current = volts / resistance;
92     printf("current = %3.2f\r\n",volts / resistance);
93 }
94
95 void R()
96 {
97     //resistance = volts / current;
98     printf("resistance = %3.2f\r\n",volts / current);
99 }
100
101 private: // Access specifier - Members not accessible outside of the class
102     float volts; // Private Member - Attributes
103     float current;
104     float resistance;
105
106 protected: // Access specifier - Members accessible inside of class and derived classes
107 };

```



C++ Abstraction Using the OHMSLAW Class

```
135 // Create OHMSLAW objects calcVoltage, calcCurrent and calcResistance
136 OHMSLAW calcVoltage(0,1.38,1.15); // Invoke the OHMSLAW Constructor and initialize
137 calcVoltage.V(); // Execute the OHMSLAW V() Method
138 OHMSLAW calcCurrent(1.2,0,1.75); // Invoke the OHMSLAW Constructor and initialize
139 calcCurrent.I(); // Execute the OHMSLAW I() Method
140 OHMSLAW calcResistance(1.32,1.29,0); // Invoke the OHMSLAW Constructor and initialize
141 calcResistance.R(); // Execute the OHMSLAW R() Method
142
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS MEMORY XRTOS SERIAL MONITOR

+ Open an additional monitor

Monitor Mode Serial View Mode Text Port /dev/ttyACM0 - STMicroelectronics Baud rate 115200 Line ending None

 Stop Monitoring

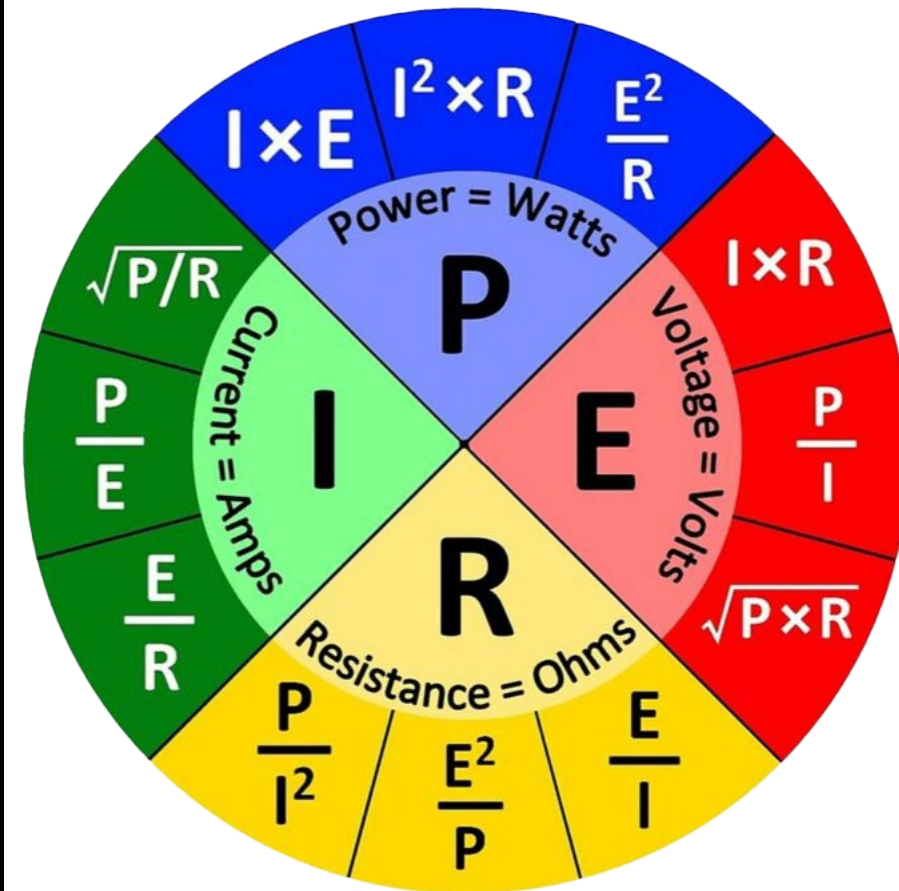
```
volts = 1.59
current = 0.69
resistance = 1.02
|
```

C++ Inheritance – Parent OHMSLAW Class

```

71 class OHMSLAW // Class Keyword - Class Name
72 {
73 public:
74 // Public Member - Methods (Functions)
75 void V()
76 {
77 //volts = current * resistance;
78 printf("volts = %3.2f\r\n",current * resistance);
79 }
80
81 void I()
82 {
83 //current = volts / resistance;
84 printf("current = %3.2f\r\n",volts / resistance);
85 }
86
87 void R()
88 {
89 //resistance = volts / current;
90 printf("resistance = %3.2f\r\n",volts / current);
91 }
92
93 float volts; // Public Member - Attributes
94 float current;
95 float resistance;
96 };

```

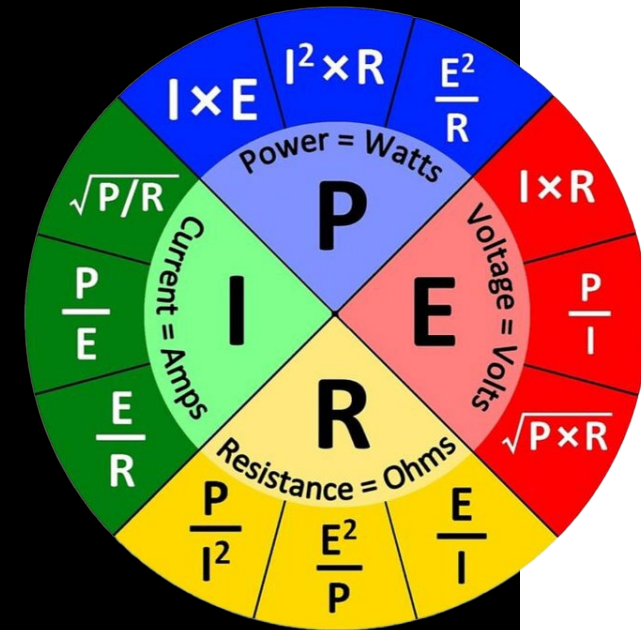


C++ Inheritance – Child WATTS LAW Class

```

77 class WATTS LAW: public OHMS LAW
78 {
79     public:
80     WATTS LAW(float e, float i, float r) // Constructor - Same name as the Class with parameter list
81     : // Parameter list/Member Initializer Delimiter
82     wvolts(e), // Member Initializer list
83     wcurrent(i),
84     wresistance(r)
85     {} // Constructor Body - You can put code here
86
87     float wvolts;
88     float wcurrent;
89     float wresistance;
90
91     void P_EI()
92     {
93     | printf("power = %3.2f\r\n",wvolts * wcurrent);
94     }
95
96     void P_I2R()
97     {
98     | printf("power = %3.2f\r\n",(wcurrent * wcurrent) * wresistance);
99     }
100
101     void P_E2R()
102     {
103     | printf("power = %3.2f\r\n",(wvolts * wvolts) / wresistance);
104     }
105
106 };

```

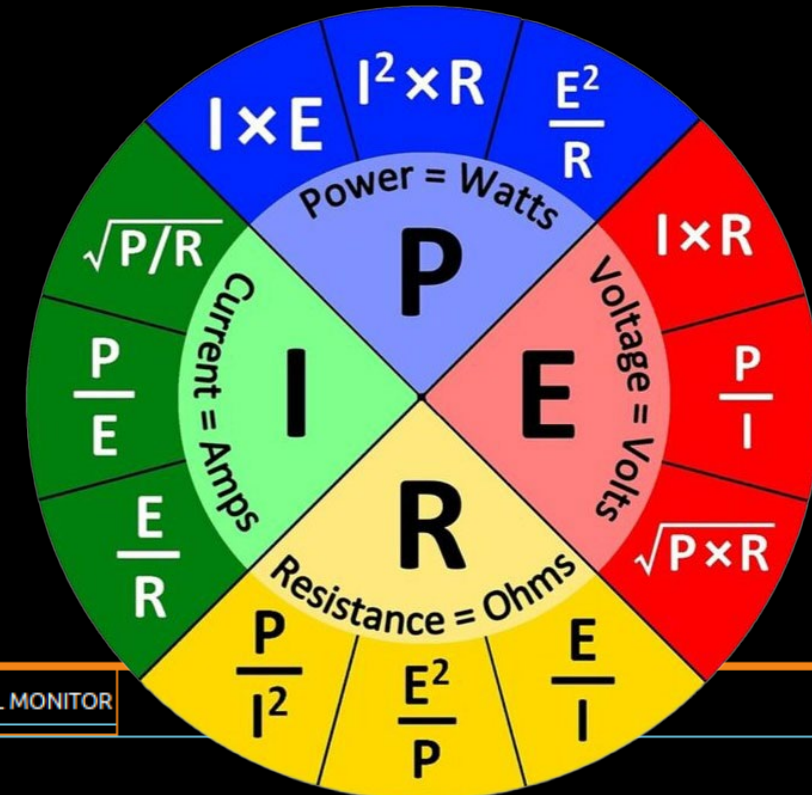


C++ Inheritance

```

163 WATSLAW calcPower(2,3,0.66); // e,i,r
164 calcPower.P_EI();
165 calcPower.P_I2R();
166 calcPower.P_E2R();
167
168 // Method and Attributes of the OHMSLAW Parent Class
169 calcPower.resistance = 220;
170 calcPower.current = 0.010;
171 calcPower.V();
172
173 calcPower.volts = 3.300;
174 calcPower.resistance = 0.229;
175 calcPower.I();
176
177 calcPower.volts = 5.25;
178 calcPower.current = 0.002;
179 calcPower.R();

```



PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS MEMORY XRTOS SERIAL MONITOR

+ Open an additional monitor

Monitor Mode Serial View Mode Text Port /dev/ttyACM0 - STMicroelectronics Baud rate 115200 Line ending None

Stop Monitoring ⋮ 🔄 🔍 📄 🔧

```

power = 6.00
power = 5.94
power = 6.06
volts = 2.20
current = 14.41
resistance = 2625.00
|

```

C++ Polymorphism

```
95 class POLY
96 {
97     public:
98         void prtnum(uint8_t num1)
99         {
100             | printf("%u\r\n",num1);
101         }
102
103         void prtnum(uint8_t num1, uint8_t num2)
104         {
105             | printf("%u - %u\r\n",num1,num2);
106         }
107
108         void prtnum(uint8_t num1, uint8_t num2, uint8_t num3)
109         {
110             | printf("%u - %u - %u\r\n",num1,num2,num3);
111         }
112     };
113
```

C++ Polymorphism

```
115 POLY numobject;  
116 numobject.prtnum(1);  
117 numobject.prtnum(1,2);  
118 numobject.prtnum(1,2,3);
```

PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL PORTS MEMORY XRTOS SERIAL MONITOR

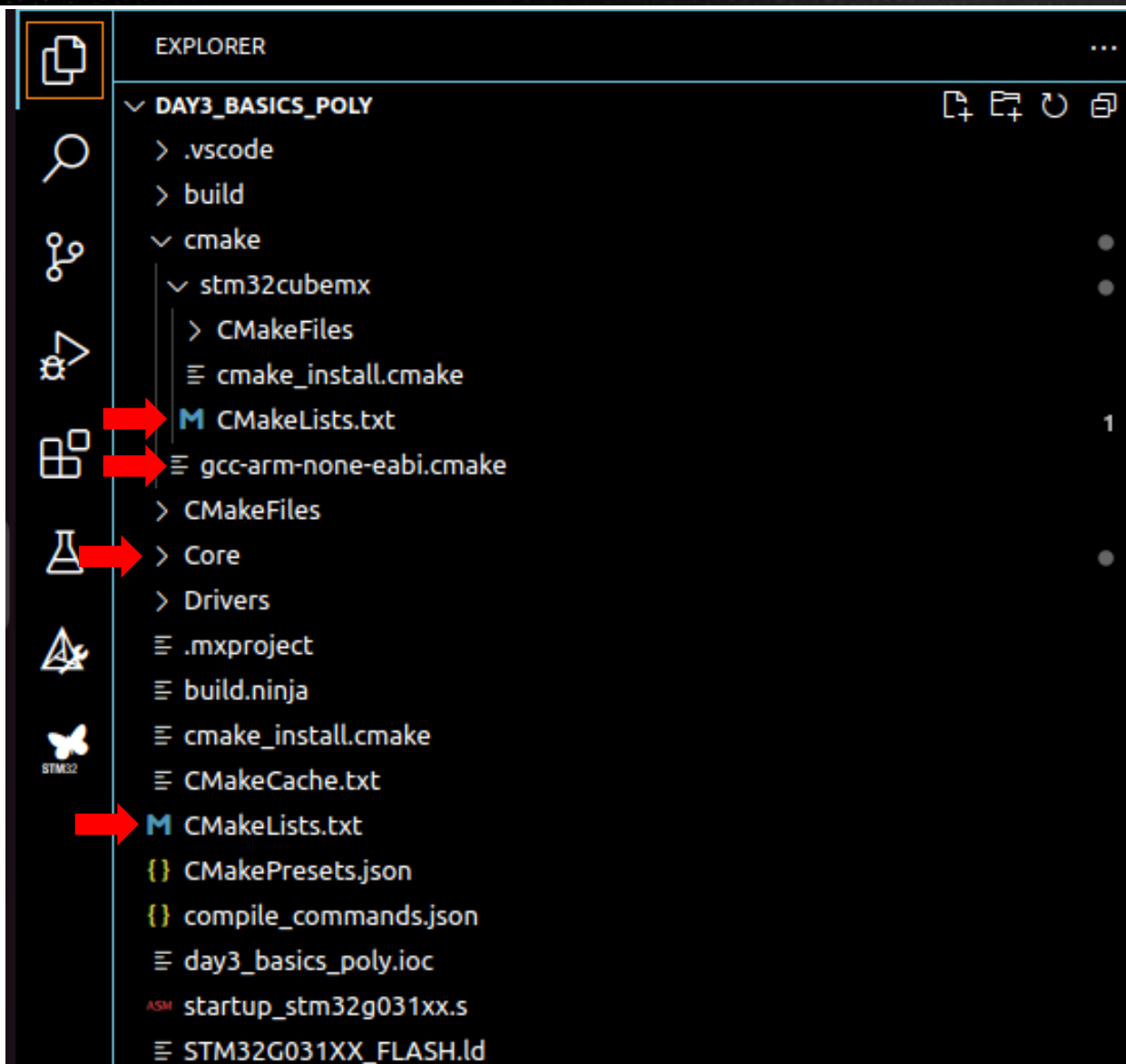
+ Open an additional monitor

Monitor Mode Serial View Mode Text Port /dev/ttyACM0 - STMicroelectronics Baud rate 115200 Line ending None

Stop Monitoring

```
1  
1 - 2  
1 - 2 - 3  
|
```

Enable printf float – Redirect UART



Enable printf float – Modify gcc-arm-none-eabi.make

≡ gcc-arm-none-eabi.cmake ×

cmake > ≡ gcc-arm-none-eabi.cmake

```
38 set(CMAKE_C_LINK_FLAGS "${TARGET_FLAGS}")
39 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -T \"${CMAKE_SOURCE_DIR}/STM32G031XX_FLASH.ld\"")
40 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} --specs=nano.specs")
41 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -Wl,-Map=${CMAKE_PROJECT_NAME}.map -Wl,--gc-sections")
42 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -Wl,--start-group -lc -lm -Wl,--end-group")
43 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -Wl,--print-memory-usage")
44 # Add Line below to enable printf float
45 set(CMAKE_C_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -u _printf_float")
46
47 set(CMAKE_CXX_LINK_FLAGS "${CMAKE_C_LINK_FLAGS} -Wl,--start-group -lstdc++ -lsupc++ -Wl,--end-group")
```

Redirect the UART – console.h

C console.h ×

Core > Inc > C console.h > ...

```
1  √ #ifndef INC_CONSOLE_H_
2    #define INC_CONSOLE_H_
3
4    #include "usart.h"
5
6    #ifdef __cplusplus
7  √ extern "C" {
8    #endif
9
10   // Serial port to use.
11   void SetUart(UART_HandleTypeDef* huart);
12
13  √ #ifdef __cplusplus
14    }
15  #endif
16
17  #endif /* INC_CONSOLE_H_ */
```

Redirect the UART – console.c

C console.c ×

Core > Src > C console.c > ...

```
1  #include <stdio.h>
2  #include "usart.h"
3  #include "console.h"
4
5  static UART_HandleTypeDef* huart;
6
7  void SetUart(UART_HandleTypeDef* huart_)
8  {
9      huart=huart_;
10     setbuf(stdout, NULL);
11 }
12
13 #ifdef __GNUC__
14 #define PUTCHAR_PROTOTYPE int __io_putchar(int ch)
15 #else
16 #define PUTCHAR_PROTOTYPE int fputc(int ch, FILE *f)
17 #endif
18
19 PUTCHAR_PROTOTYPE
20 {
21     if(huart)
22         HAL_UART_Transmit(huart, (uint8_t*)&ch, 1, HAL_MAX_DELAY);
23     return ch;
24 }
```

Redirect the UART – Modify cmake/stm32cubemx/CMakeLists.txt

M CMakeLists.txt 1 X

cmake > stm32cubemx > M CMakeLists.txt

```
19
20 # STM32CubeMX generated application sources
21 set(MX_Application_Src
22     ${CMAKE_SOURCE_DIR}/Core/Src/main.cpp
23     ${CMAKE_SOURCE_DIR}/Core/Src/console.c ←
24     ${CMAKE_SOURCE_DIR}/Core/Src/gpio.c
25     ${CMAKE_SOURCE_DIR}/Core/Src/usart.c
26     ${CMAKE_SOURCE_DIR}/Core/Src/stm32g0xx_it.c
27     ${CMAKE_SOURCE_DIR}/Core/Src/stm32g0xx_hal_msp.c
28     ${CMAKE_SOURCE_DIR}/Core/Src/system.c
29     ${CMAKE_SOURCE_DIR}/Core/Src/syscalls.c
30     ${CMAKE_SOURCE_DIR}/startup_stm32g031xx.s
31 )
```

Test It!

```
128   SetUart(&huart2); // Select UART2
129
130   printf("Using UART2\r\n");
131   printf("pi = %3.2f\r\n",numbr);
132   while(1);
133
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

MEMORY

XRTOS

SERIAL MONITOR

+ Open an additional monitor

Monitor Mode

Serial



View Mode

Text



Port

/dev/ttyACM0 - STMicroelectronics



Baud rate

115200



Using UART2

pi = 3.14

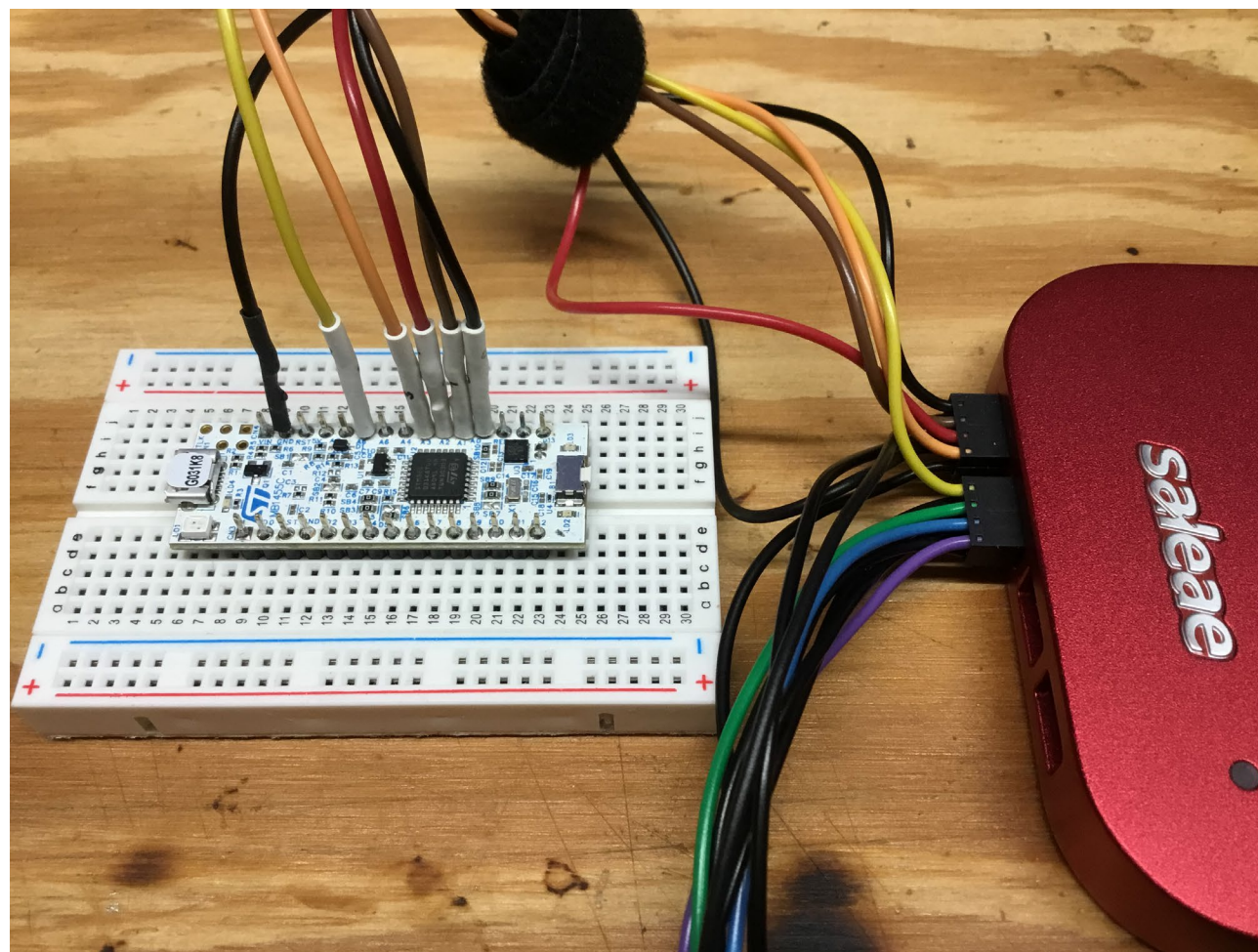
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